

# carlos marin.

## work.

### UX Designer/Interaction Designer

*Windermere Solutions / Seattle, WA / October 2013 – present*

Participate in the software development life-cycle including: functional definition, user flows, interaction models, user interface design, graphic design, page layouts, color palettes, content style guides and design patterns, wireframes, prototypes, polished visual design, site maps and navigation schemas.

### UX Designer

*EagleView Technologies / Bothell, WA / May 2012 – present*

My duties at EagleView Tech focused primarily on interaction and prototyping for the company's marketing and business development teams, with assignments such as mobile and web interface design and high-fidelity mockups and prototypes for both web and mobile. I worked on iterative improvements as well as new features.

### Web and User Interface Developer

*Cancer Research and Biostatistics / Seattle, WA / December 2004 – April 2012*

My initial duties at CRAB focused primarily on web development and design for web forms and online applications. My role eventually evolved into one more focused on the user necessities. For example designing more intuitive and user-friendly applications.

### UX Design/Research Intern

*Customer Experience Labs / Seattle, WA / June 2011 – August 2012*

As a UX Researcher Intern at CXL, I had the opportunity to conduct usability tests for several retail websites. My duties focused on taking notes during sessions, recruit participants and assist in data analysis obtained in the usability tests.

## education.

### MS, Human Centered Design & Engineering (with a focus in user-centered design)

*University of Washington / Seattle, WA / September 2010 – June 2012 / 3.72 GPA*

My HCDE courses helped strengthen my understanding for the design and evaluation of user experiences, covering such topics as user-centered design, usability testing, and theory. I attended full-time, evening classes while simultaneously maintaining a full-time professional career.

### BS, Informatics. Concentration in Human Computer Interaction.

*University of Washington / Seattle, WA / 3.70 GPA*

The completion of my undergraduate degree sharpened my understanding of how to design, build, manage and secure systems to meet the needs of people, organizations, and society.

## certificates.

### UW Extension Certificate

*VB.NET 2005 Programming Certificate / 2007*

### UW Extension Certificate

*Oracle Applications Development / 2006*

### UW Extension Certificate

*Web Technology Solutions / 2005*

*Current UW Professional & Continuing Education Advisory Board Member for this certificate*

### Seattle Central Community College

*Web Design / April 2004*

## skills.

### Analysis

User research / Persona development / Storyboarding / Literature review / Competitive analysis / Usability testing

### Conceptualization

Sketching / Wireframing / High-fidelity mockups / Low-fidelity prototyping

### Execution

Look and feel / Typography / Layout / Interaction design / Information design

## tools.

### Advanced

DreamWeaver / JavaScript / HTML & CSS / Axure / Balsamiq / Photoshop / Illustrator

### Intermediate

InDesign / Omnigraffle / MS Visio / Fireworks / Flash

### Interests

UbiComp / mobile / interaction and visual design / web and print design / branding and identity / prototyping / IA